# Continuous VRML output from regional circulation models: a rapid model diagnostic, analysis, and educational tool

Albert J. Hermann

Joint Institute for the Study of the Atmosphere and the Oceans,

UW/NOAA/PMEL, 7600 Sand Point Way NE, Seattle, WA 98115

Chris W. Moore (JISAO/PMEL)

Nancy N. Soreide (PMEL)

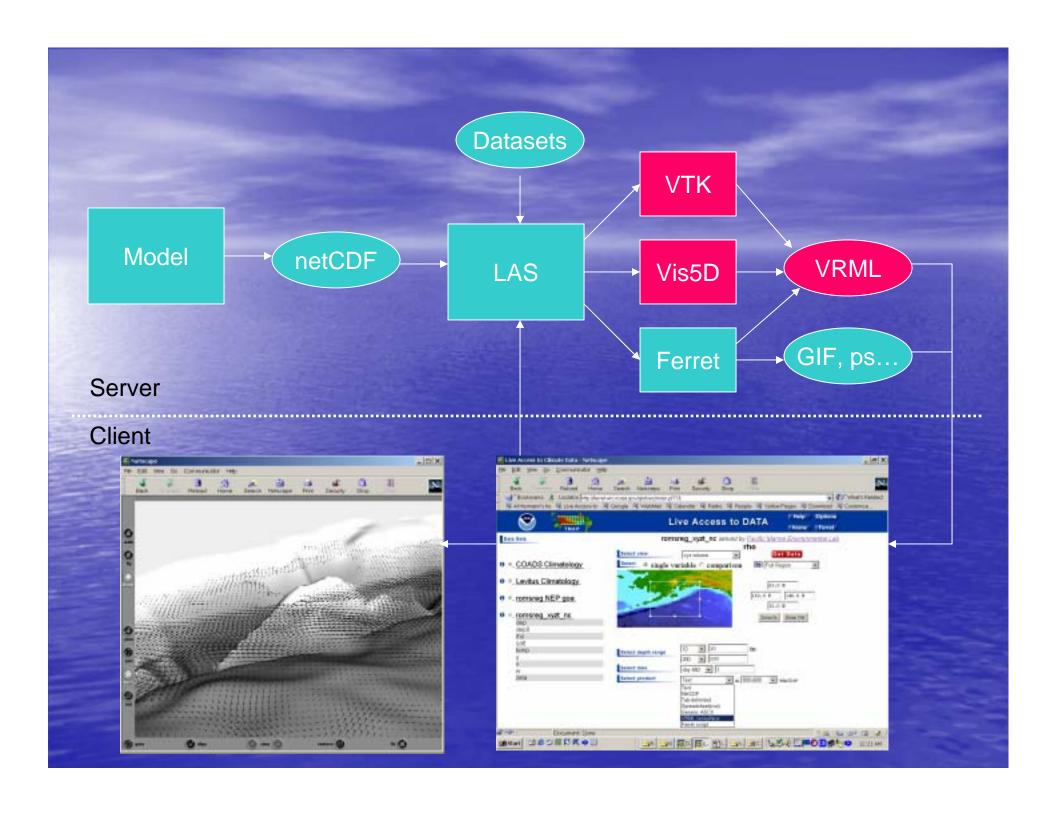
Phyllis J. Stabeno (PMEL)



- Immersive visualization of numerical model run, during or after execution
- Accessible to any scientist/educator anywhere, through the web
- Inexpensive methods

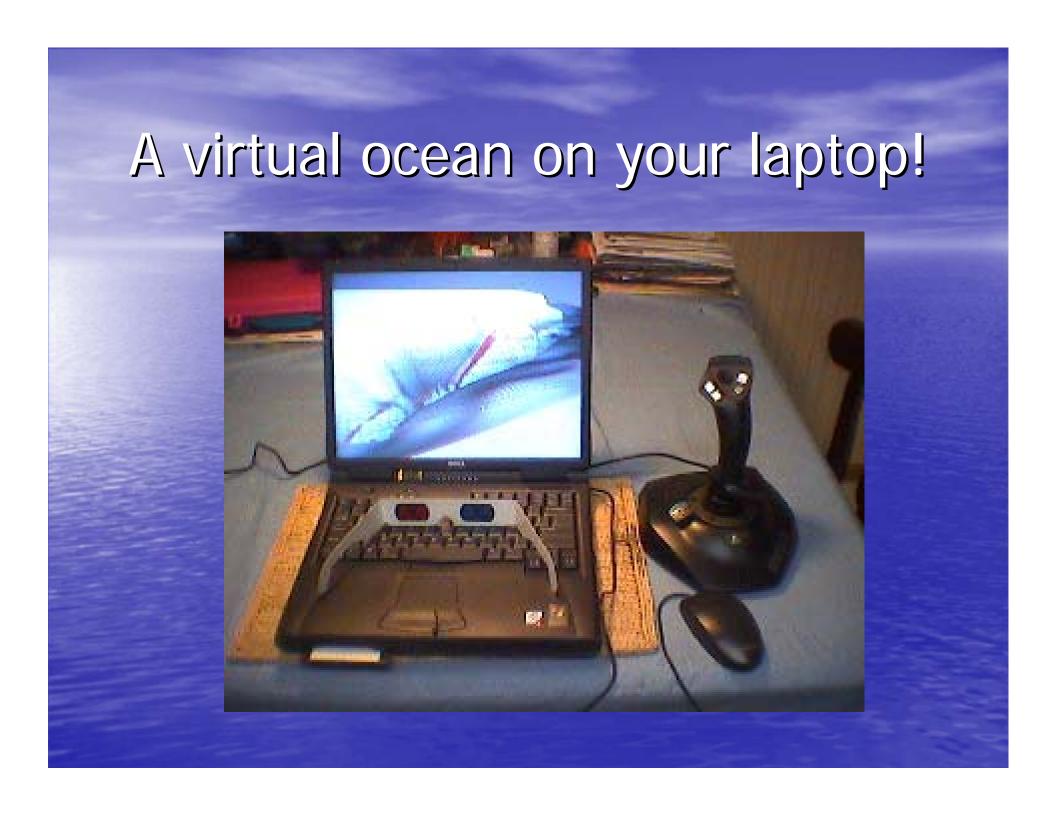
# Implementation

- Store model results in netCDF format
- Interrogate through the web via Live Access Server (LAS) - choose variable and volume to view
- Generate Virtual Reality Modeling Language (VRML) world on LAS; sent to client browser
- Render the world with VRML plug-in
- View immersively with low-cost graphics hardware
- Navigate through 3D world with joystick



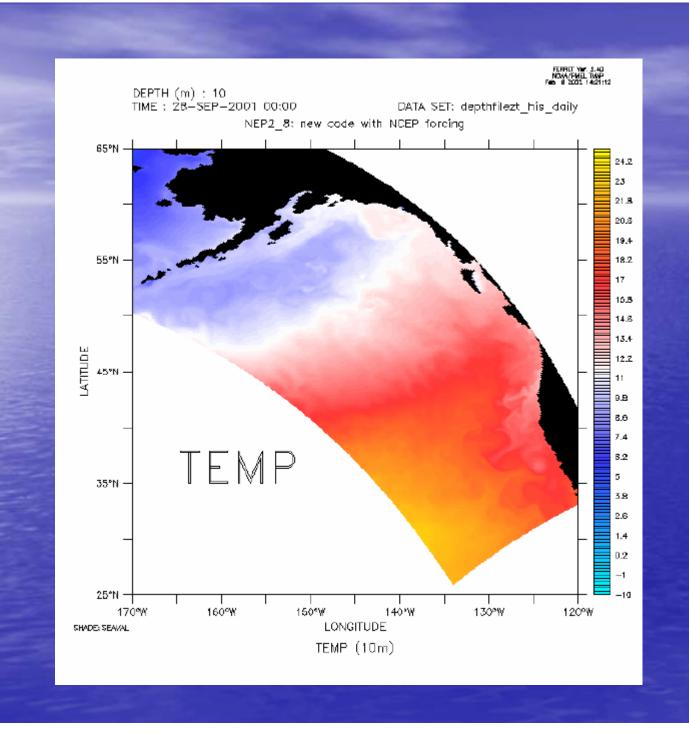
### Low-cost Immersive Gear

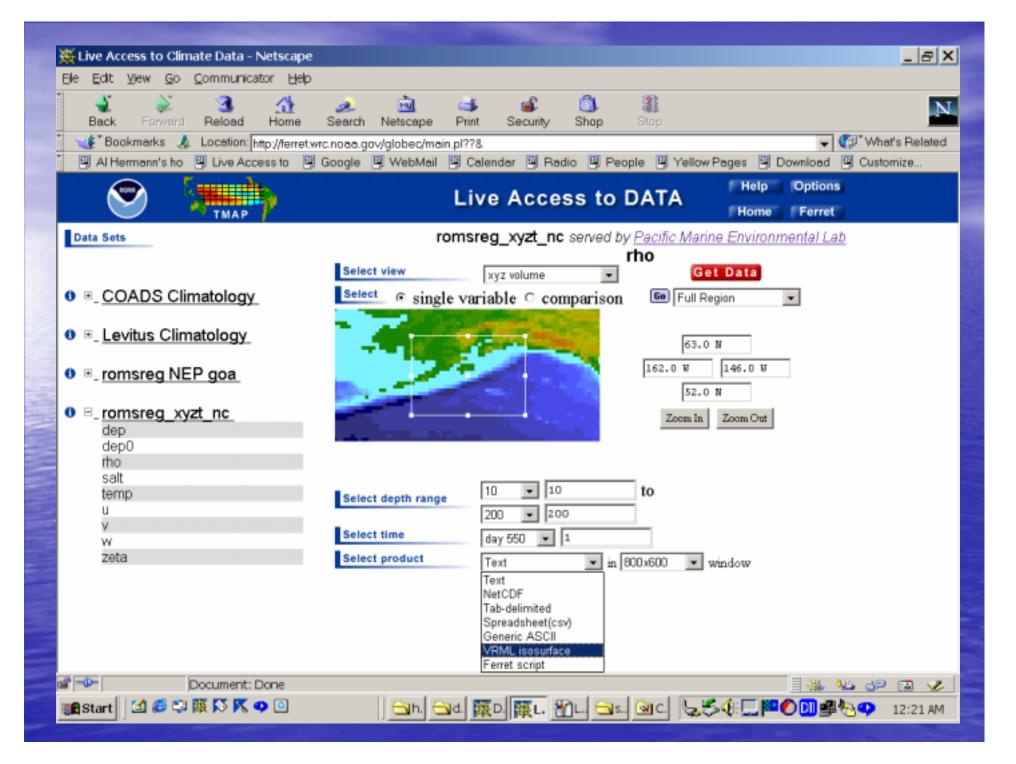
- Desktop or laptop PC with web browser
  - High speed/large RAM not essential
- VRML client for web browser
  - Download free viewer (which supports stereo) at http://www.parallelgraphics.com/products/cortona/
- Graphics card with stereo driver
  - Widely available for gaming market
  - May already be present in your PC
- Shutterglasses or Red/Blue anaglyph glasses
  - Many inexpensive graphics cards now include shutterglasses to support stereo-enabled games in full color
- Joystick
  - Programmable buttons nice, but not essential
- For example.....

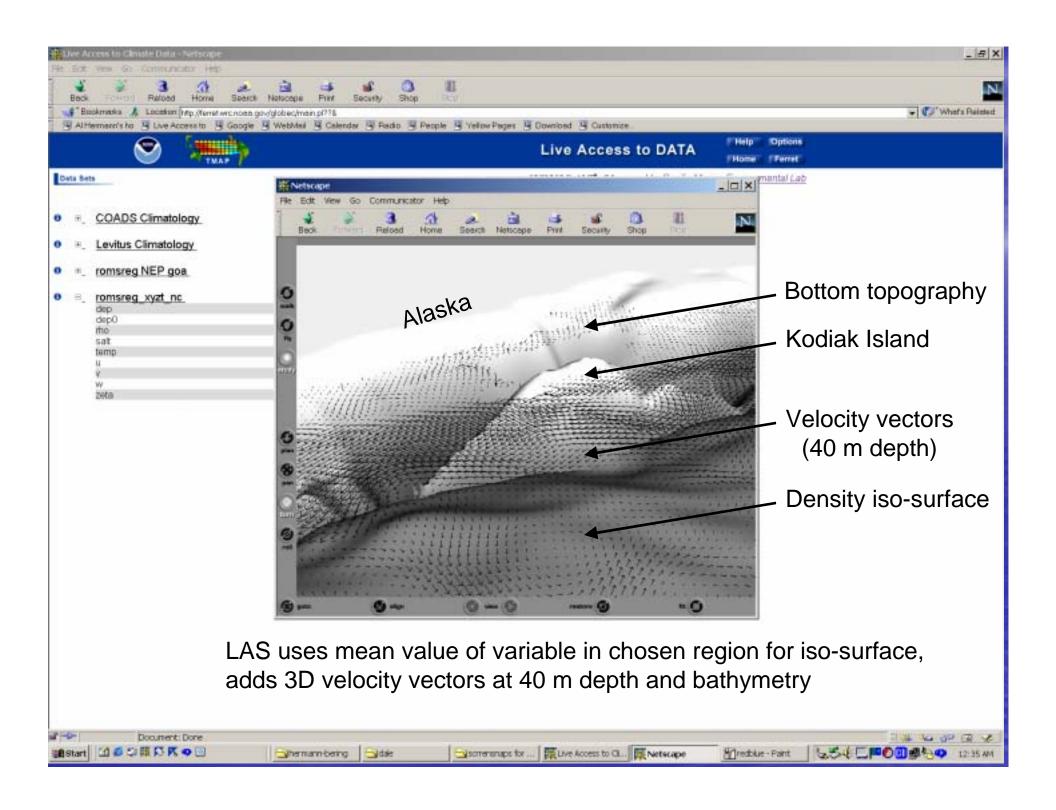


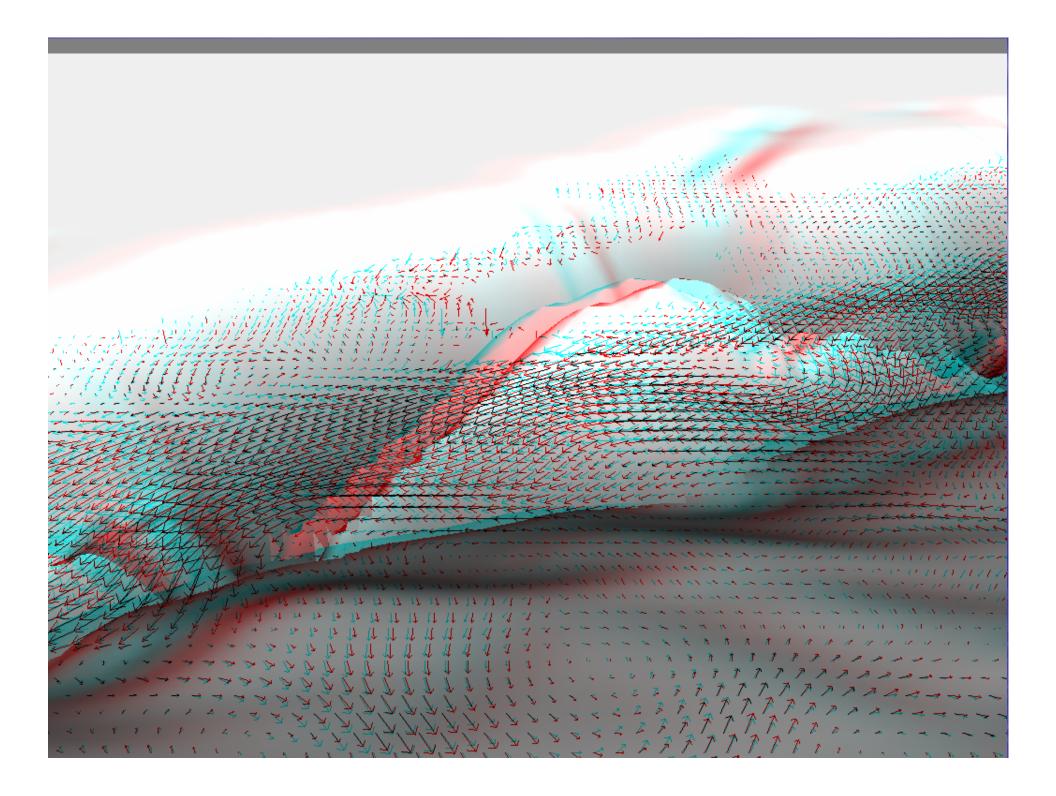
### Demonstration

- 2D snapshot of temperature from regional coastal model (10 m depth)
- LAS interrogation of model output; requesting VRML iso-surface of density
- VRML world returned; opens up viewer
  - Greyscale world is used for best red/blue stereo
- Viewer in full-screen stereo mode
  - Try the glasses!









## Anticipated Improvements

- Implement user menu to control iso-surface values and depth of vectors
- Determine fastest method of VRML generation (Ferret vs. vis5D vs. VTK...)
- Compress VRML files prior to download
- Project color stereo images for groups (e.g. using low-cost passive polarization system)
- Try it at <a href="http://ferret.pmel.noaa.gov/globec">http://ferret.pmel.noaa.gov/globec</a>!